

WORLD ANIMAL DAY

October 4th



8 to 12-year olds



Learners play the **Animal board game** (this should be printed in A3) in groups of 4 (print several copies). You will need **one dice per team** and **one pawn per player**. Teams should nominate a member to check answers to the game questions, using the **Board game answer sheet**. The first player rolls the dice, moves their pawn to the corresponding number on the board and answers the question. The 'checker' lets the first player know whether their answer is correct or not. If it is not correct, the learner moves their pawn back to its last place (initially the 'start' box). Repeat with another player.



After playing the game, learners pick their favourite animal fact from the game and create a picture illustrating this fact (they should draw the animal and label what it can do).



Pictures can be exhibited in the classroom or in the school corridors.

