
This activity will help your learners become familiar with a set of key words.

preparation

- Think about 20 (or more) key words that you would like your learners to focus on and memorise. These could be 20 different animals or 20 different way humans use animals, etc...
- Get 20 pieces of paper ready for each learner (playing card-sized).

procedure

- Let your learners know that they're going to create a pack of cards containing 20 pictures or 20 words belonging to the same topic.
- Learners should all represent the same 20 items on their card (one card per item) but they are free to draw them the way they want, or write the key word the way they want.
- Once their cards are finished, get the learners to pair up.
- Each learner should shuffle their pack of card and place their pack on the desk, facing down.
- Both learners will draw the first card from their pack and place it on the desk, face up, as quickly as possible.
- If two identical cards happen to be pulled out by the learners at the same time, the first learner to call 'snap' wins the pack of pulled out cards and the game can start again.

example

- Please see the example provided for inspiration. Make sure you print two copies of the 20 cards so that learners have one set of 20 cards each.